

Classroom games for consolidation/revision

These games are mainly used to consolidate/revise grammar structures the students have learnt in the lesson/module.

Don't break the chain!

(Consolidation/Revision of Future *be going to*)

- ▶ Get students to sit in a circle. If you have a large number of students divide them into groups.
- ▶ Say, *I'm going to go climbing on my holiday*. The student to your right has to say what you are going to do and add what he/she is going to do on his/her holiday, e.g. *You're going to go climbing on your holiday and I'm going to go swimming on my holiday*. The student to his/her right says, *He/She is going to go climbing on his/her holiday, you're going to go swimming on your holiday and I'm going to go sailing on my holiday*.
- ▶ Students continue in the same manner. The student who doesn't remember an activity someone else has mentioned is out of the game.

Classroom games for consolidation/revision

Seat switch!

(Consolidation/Revision of *can/can't* and *could/couldn't* for ability/lack of ability in the present/past)

- ▶ Arrange the chairs in a circle and ask the students to sit down.
- ▶ Tell students that you are going to ask some questions. These questions will be about what they could/couldn't do in the past and about what they can/can't do now.
- ▶ Explain to students that they have to answer *yes* or *no* to these questions. All students who answer *yes* have to get up and change seats. The students that answer *no* remain seated.
- ▶ Stand in the middle of the circle. Ask students, *Could you make a sandwich when you were six?* Encourage students who say *yes* to stand up and change seats.
- ▶ Do this a couple of times with questions such as, *Could you swim when you were five? Can you rollerblade?*
- ▶ The third time you ask a question, while the students that answered *yes* are switching seats, quickly sit in one of the empty seats. The student left standing has to take your place in the middle of the circle and ask the question(s) in the next round.
- ▶ Make sure to take out a seat once students start playing the game on their own.