Classroom games for teaching vocabulary

What's missing?

Display a number of flashcards and allow time for students to observe them.



Ask students to close their eyes, then remove one or more flashcards.

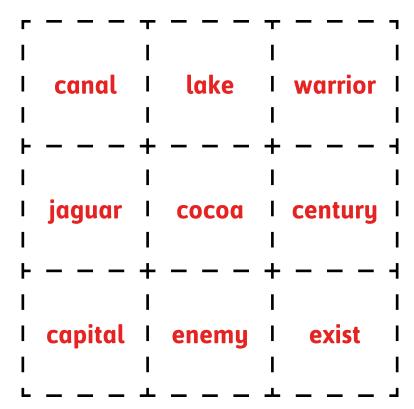


Ask students to open their eyes and identify which flashcard(s) is(are) missing.

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Word bingo!

- Divide the class into groups and hand out copies of a 3X3 grid or ask them to draw one in their notebooks.
- Instruct the students in each team to choose nine words from the lesson/module and write one in each box of the grid. For example:



- Explain to students that you will call out various words in random order. If the word you call out is the same as a word they have in their grid, they cross out that particular word.
- ▶ The first group to cross off all the words shouts 'Bingo!' and wins.
- Alternatively, you can make the game part-of-speech specific and ask students to fill the grid with adjectives only, for example.